

AWARD

INSTRUCTIONS:



WHEN TO USE

- Ideation about new products, solutions, services, programs
- Team building
- Visioning



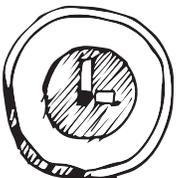
WHAT IS NEEDED

- Award flipchart template (See Clearworks preprinted template)
- Markers
- Tape



PLAYING THE GAME

- Randomly split into breakout groups of 3-4
- First, pick an award -- If your product (service, program, team etc...) was to win an award, what would it be?
- Then think about the details:
 - » *What are the specifics of the award? What is the criteria to win?*
 - » *Why would you win the award?*
 - » *What is it about your product (service, program, team etc...) that made you win?*
 - » *If you had to pitch an award committee in order to win, what would you say?*
- Fill in your flipchart. Use markers to either draw pictures or write in your answers.
- Tape your flip chart to the wall
- All teams present to the large group



TIMING

- On average between 60-90 minutes total depending on how many people are participating
 - » *10 minutes to introduce the game and to breakout into groups*
 - » *30 minutes to play the game*
 - » *10 minutes per group for group presentations and discussion*